



War of the Spark Removal List

Permanent Creature & Planeswalker Removal

Color	Mana Cost	Card	Rarity	Type	Oracle Text	Notes
Lands		Blast Zone		Land	Blast Zone enters the battlefield with a charge counter on it. {T}: Add {C}. {X}{X}, {T}: Put X charge counters on Blast Zone. {3}, {T}, Sacrifice Blast Zone: Destroy each nonland permanent with converted mana cost equal to the number of charge counters on Blast Zone.	
Colorless		Ugin, the Ineffable		Planeswalker	Colorless spells you cast cost {2} less to cast. +1: Exile the top card of your library face down and look at it. Create a 2/2 colorless Spirit creature token. When that token leaves the battlefield, put the exiled card into your hand. -3: Destroy target permanent that's one or more colors.	
White		Prison Realm		Enchantment	When Prison Realm enters the battlefield, exile target creature or planeswalker an opponent controls until Prison Realm leaves the battlefield. When Prison Realm enters the battlefield, scry 1.	
		Gideon Blackblade		Planeswalker	As long as it's your turn, Gideon Blackblade is a 4/4 Human Soldier creature with indestructible that's still a planeswalker. Prevent all damage that would be dealt to Gideon Blackblade during your turn. +1: Up to one other target creature you control gains your choice of vigilance, lifelink, or indestructible until end of turn. -6: Exile target nonland permanent.	
		Ravnica at War		Sorcery	Exile all multicolored permanents.	
		Single Combat		Sorcery	Each player chooses a creature or planeswalker they control, then sacrifices the rest. Players can't cast creature or planeswalker spells until the end of your next turn.	
Black		Spark Harvest		Sorcery	As an additional cost to cast this spell, sacrifice a creature or pay {3}{B}. Destroy target creature or planeswalker.	
		Vraska's Finisher		Creature	When Vraska's Finisher enters the battlefield, destroy target creature or planeswalker an opponent controls that was dealt damage this turn.	/
		Liliana, Dreadhorde General		Planeswalker	Whenever a creature you control dies, draw a card. +1: Create a 2/2 black Zombie creature token. -4: Each player sacrifices two creatures. -9: Each opponent chooses a permanent they control of each permanent type and sacrifices the rest.	
Red		Chandra's Pyrohelix		Instant	Chandra's Pyrohelix deals 2 damage divided as you choose among one or two targets.	
		Heartfire		Instant	As an additional cost to cast this spell, sacrifice a creature or planeswalker. Heartfire deals 4 damage to any target.	
		Chandra's Triumph		Instant	Chandra's Triumph deals 3 damage to target creature or planeswalker an opponent controls. Chandra's Triumph deals 5 damage to that permanent instead if you control a Chandra planeswalker.	
		Tibalt's Rager		Creature	When Tibalt's Rager dies, it deals 1 damage to any target. {1}{R}: Tibalt's Rager gets +2/+0 until end of turn.	/
		Tibalt, Rakish Instigator		Planeswalker	Your opponents can't gain life. -2: Create a 1/1 red Devil creature token with "Whenever this creature dies, it deals 1 damage to any target."	
		Jaya, Venerated Firemage		Planeswalker	If another red source you control would deal damage to a permanent or player, it deals that much damage plus 1 to that permanent or player instead. -2: Jaya, Venerated Firemage deals 2 damage to any target.	
		Bond of Passion		Sorcery	Gain control of target creature until end of turn. Untap that creature. It gains haste until end of turn. Bond of Passion deals 2 damage to any other target.	
Multi-Color		Angrath's Rampage		Sorcery	Choose one — • Target player sacrifices an artifact. • Target player sacrifices a creature. • Target player sacrifices a planeswalker.	
		Despark		Instant	Exile target permanent with converted mana cost 4 or greater.	
		Domri's Ambush		Sorcery	Put a +1/+1 counter on target creature you control. Then that creature deals damage equal to its power to target creature or planeswalker you don't control.	
		Dreadhorde Butcher		Creature	Haste Whenever Dreadhorde Butcher deals combat damage to a player or planeswalker, put a +1/+1 counter on Dreadhorde Butcher. When Dreadhorde Butcher dies, it deals damage equal to its power to any target.	/
		Mayhem Devil		Creature	Whenever a player sacrifices a permanent, Mayhem Devil deals 1 damage to any target.	/
		Living Twister		Creature	{1}{R}, Discard a land card: Living Twister deals 2 damage to any target. {G}: Return a tapped land you control to its owner's hand.	/
		Oath of Kaya		Enchantment	When Oath of Kaya enters the battlefield, it deals 3 damage to any target and you gain 3 life. Whenever an opponent attacks a planeswalker you control with one or more creatures, Oath of Kaya deals 2 damage to that player and you gain 2 life.	
		Role Reversal		Sorcery	Exchange control of two target permanents that share a permanent type.	
		Ral's Outburst		Instant	Ral's Outburst deals 3 damage to any target. Look at the top two cards of your library. Put one of them into your hand and the other into your graveyard.	
		Nicol Bolas, Dragon-God		Planeswalker	Nicol Bolas, Dragon-God has all loyalty abilities of all other planeswalkers on the battlefield. +1: You draw a card. Each opponent exiles a card from their hand or a permanent they control. -3: Destroy target creature or planeswalker. -8: Each opponent who doesn't control a legendary creature or planeswalker loses the game.	
		Casualties of War		Sorcery	Choose one or more — • Destroy target artifact. • Destroy target creature. • Destroy target enchantment. • Destroy target land. • Destroy target planeswalker.	

Permanent Creature-Only Removal

Color	Mana Cost	Card	Rarity	Type	Oracle Text	Notes
White		Divine Arrow		Instant	Divine Arrow deals 4 damage to target attacking or blocking creature.	
		Gideon's Triumph		Instant	Target opponent sacrifices a creature that attacked or blocked this turn. If you control a Gideon planeswalker, that player sacrifices two of those creatures instead.	
		The Wanderer		Planeswalker	Prevent all noncombat damage that would be dealt to you and other permanents you control. -2: Exile target creature with power 4 or greater.	
		Wanderer's Strike		Sorcery	Exile target creature, then proliferate. (Choose any number of permanents and/or players, then give each another counter of each kind already there.)	
Blue		Kasmina's Transmutation		Enchantment	Enchant creature Enchanted creature loses all abilities and has base power and toughness 1/1.	
Black		Sorin's Thirst		Instant	Sorin's Thirst deals 2 damage to target creature and you gain 2 life.	
		Liliana's Triumph		Instant	Each opponent sacrifices a creature. If you control a Liliana planeswalker, each opponent also discards a card.	

Color	Mana Cost	Card	Rarity	Type	Oracle Text	Notes
	X	Finality of Eternity		Sorcery	Destroy up to three target creatures with toughness X or less. If X is 10 or more, return all creature cards from your graveyard to the battlefield.	
	2	Ob Nixilis's Cruelty		Instant	Target creature gets -5/-5 until end of turn. If that creature would die this turn, exile it instead.	
	1	Bleeding Edge		Sorcery	Up to one target creature gets -2/-2 until end of turn. Amass 2. (Put two +1/+1 counters on an Army you control. If you don't control one, create a 0/0 black Zombie Army creature token first.)	
	3	Ob Nixilis, the Hate-Twisted		Planeswalker	Whenever an opponent draws a card, Ob Nixilis, the Hate-Twisted deals 1 damage to that player. -2: Destroy target creature. Its controller draws two cards.	
	3	Massacre Girl		Creature	Menace When Massacre Girl enters the battlefield, each other creature gets -1/-1 until end of turn. Whenever a creature dies this turn, each creature other than Massacre Girl gets -1/-1 until end of turn.	/
Red	1	Jaya's Greeting		Instant	Jaya's Greeting deals 3 damage to target creature. Scry 1.	
	2	Blindblast		Instant	Blindblast deals 1 damage to target creature. That creature can't block this turn. Draw a card.	
	4	Cyclops Electromancer		Creature	When Cyclops Electromancer enters the battlefield, it deals X damage to target creature an opponent controls, where X is the number of instant and sorcery cards in your graveyard.	/
Green	1	Forced Landing		Instant	Put target creature with flying on the bottom of its owner's library.	
	2	Band Together		Instant	Up to two target creatures you control each deal damage equal to their power to another target creature.	
Multi-Color	6	Tyrant's Scorn		Instant	Choose one — • Destroy target creature with converted mana cost 3 or less. • Return target creature to its owner's hand.	
	1	Domri, Anarch of Bolas		Planeswalker	Creatures you control get +1/+0. +1: Add {R} or {G}. Creature spells you cast this turn can't be countered. -2: Target creature you control fights target creature you don't control.	
	1	Deathsprout		Instant	Destroy target creature. Search your library for a basic land card, put it onto the battlefield tapped, then shuffle your library.	
	2	Solar Blaze		Sorcery	Each creature deals damage to itself equal to its power.	
	1	Widespread Brutality		Sorcery	Amass 2, then the Army you amassed deals damage equal to its power to each non-Army creature. (To amass 2, put two +1/+1 counters on an Army you control. If you don't control one, create a 0/0 black Zombie Army creature token first.)	
	2	Enter the God-Eternals		Sorcery	Enter the God-Eternals deals 4 damage to target creature and you gain life equal to the damage dealt this way. Target player puts the top four cards of their library into their graveyard. Amass 4. (Put four +1/+1 counters on an Army you control. If you don't control one, create a 0/0 black Zombie Army creature token first.)	
	2	Time Wipe		Sorcery	Return a creature you control to its owner's hand, then destroy all creatures.	
	2	Tolsimir, Friend to Wolves		Creature	When Tolsimir, Friend to Wolves enters the battlefield, create Voja, Friend to Elves, a legendary 3/3 green and white Wolf creature token. Whenever a Wolf enters the battlefield under your control, you gain 3 life and that creature fights up to one target creature an opponent controls.	/
Hybrid	2	Nahiri, Storm of Stone		Planeswalker	As long as it's your turn, creatures you control have first strike and equip abilities you activate cost {1} less to activate. -X: Nahiri, Storm of Stone deals X damage to target tapped creature.	
	3	Kaya, Bane of the Dead		Planeswalker	Your opponents and permanents your opponents control with hexproof can be the target of spells and abilities you control as though they didn't have hexproof. -3: Exile target creature.	

Permanent Planeswalker-Only Removal

Color	Mana Cost	Card	Rarity	Type	Oracle Text
Black	3	Price of Betrayal		Sorcery	Remove up to five counters from target artifact, creature, planeswalker, or opponent.
	3	The Elderspell		Sorcery	Destroy any number of target planeswalkers. Choose a planeswalker you control. Put two loyalty counters on it for each planeswalker destroyed this way.
Red	2	Chandra, Fire Artisan		Planeswalker	Whenever one or more loyalty counters are removed from Chandra, Fire Artisan, she deals that much damage to target opponent or planeswalker. +1: Exile the top card of your library. You may play it this turn. -7: Exile the top seven cards of your library. You may play them this turn.
	4	Sarkhan's Catharsis		Instant	Sarkhan's Catharsis deals 5 damage to target player or planeswalker.
Multi-Color	2	Ral, Storm Conduit		Planeswalker	Whenever you cast or copy an instant or sorcery spell, Ral, Storm Conduit deals 1 damage to target opponent or planeswalker. +2: Scry 1. -2: When you cast your next instant or sorcery spell this turn, copy that spell. You may choose new targets for the copy.
	2	Sorin, Vengeful Bloodlord		Planeswalker	As long as it's your turn, creatures and planeswalkers you control have lifelink. +2: Sorin, Vengeful Bloodlord deals 1 damage to target player or planeswalker. -X: Return target creature card with converted mana cost X from your graveyard to the battlefield. That creature is a Vampire in addition to its other types.

Temporary Creature & Planeswalker Removal

Color	Mana Cost	Card	Rarity	Type	Oracle Text
Blue	1	Callous Dismissal		Sorcery	Return target nonland permanent to its owner's hand. Amass 1. (Put a +1/+1 counter on an Army you control. If you don't control one, create a 0/0 black Zombie army creature token first.)
	4	Totally Lost		Instant	Put target nonland permanent on top of its owner's library.

Temporary Creature-Only Removal

Color	Mana Cost	Card	Rarity	Type	Oracle Text	Notes
White	1	Law-Rune Enforcer		Creature	{1}, {T}: Tap target creature with converted mana cost 2 or greater.	/
	2	Topple the Statue		Instant	Tap target permanent. If it's an artifact, destroy it. Draw a card.	
	4	Bond of Discipline		Sorcery	Tap all creatures your opponents control. Creatures you control gain lifelink until end of turn.	
Red	2	Blindblast		Instant	Blindblast deals 1 damage to target creature. That creature can't block this turn. Draw a card.	
	4	Chainwhip Cyclops		Creature	{3}{R}: Target creature can't block this turn.	/
	4	Bond of Passion		Sorcery	Gain control of target creature until end of turn. Untap that creature. It gains haste until end of turn. Bond of Passion deals 2 damage to any other target.	
Multi-	6	Tyrant's Scorn		Instant	Choose one — • Destroy target creature with converted mana cost 3 or less. • Return target creature to its owner's hand.	

Color	Mana Cost	Card	Rarity	Type	Oracle Text	Notes
Color		Teferi, Time Raveler		Planeswalker	Each opponent can cast spells only any time they could cast a sorcery. +1: Until your next turn, you may cast sorcery spells as though they had flash. -3: Return up to one target artifact, creature, or enchantment to its owner's hand. Draw a card.	

Artifact, Enchantment, and Land Removal

Color	Mana Cost	Card	Rarity	Type	Oracle Text
Lands		Blast Zone		Land	Blast Zone enters the battlefield with a charge counter on it. {T}: Add (C). {X}{X}, {T}: Put X charge counters on Blast Zone. {3}, {T}, Sacrifice Blast Zone: Destroy each nonland permanent with converted mana cost equal to the number of charge counters on Blast Zone.
Colorless		Karn, the Great Creator		Planeswalker	Activated abilities of artifacts your opponents control can't be activated. +1: Until your next turn, up to one target noncreature artifact becomes an artifact creature with power and toughness each equal to its converted mana cost. -2: You may choose an artifact card you own from outside the game or in exile, reveal that card, and put it into your hand.
		Ugin, the Ineffable		Planeswalker	Colorless spells you cast cost {2} less to cast. +1: Exile the top card of your library face down and look at it. Create a 2/2 colorless Spirit creature token. When that token leaves the battlefield, put the exiled card into your hand. -3: Destroy target permanent that's one or more colors.
White		Topple the Statue		Instant	Tap target permanent. If it's an artifact, destroy it. Draw a card.
		Gideon Blackblade		Planeswalker	As long as it's your turn, Gideon Blackblade is a 4/4 Human Soldier creature with indestructible that's still a planeswalker. Prevent all damage that would be dealt to Gideon Blackblade during your turn. +1: Up to one other target creature you control gains your choice of vigilance, lifelink, or indestructible until end of turn. -6: Exile target nonland permanent.
Blue		Callous Dismissal		Sorcery	Return target nonland permanent to its owner's hand. Amass 1. (Put a +1/+1 counter on an Army you control. If you don't control one, create a 0/0 black Zombie army creature token first.)
		Totally Lost		Instant	Put target nonland permanent on top of its owner's library.
Black		Liliana, Dreadhorde General		Planeswalker	Whenever a creature you control dies, draw a card. +1: Create a 2/2 black Zombie creature token. -4: Each player sacrifices two creatures. -9: Each opponent chooses a permanent they control of each permanent type and sacrifices the rest.
Red		Demolish		Sorcery	Destroy target artifact or land.
Green		Return to Nature		Instant	Choose one — • Destroy target artifact. • Destroy target enchantment. • Exile target card from a graveyard.
		Storm the Citadel		Sorcery	Until end of turn, creatures you control get +2/+2 and gain "Whenever this creature deals combat damage to a player or planeswalker, destroy target artifact or enchantment defending player controls."
Multi-Color		Angrath's Rampage		Sorcery	Choose one — • Target player sacrifices an artifact. • Target player sacrifices a creature. • Target player sacrifices a planeswalker.
		Despark		Instant	Exile target permanent with converted mana cost 4 or greater.
		Role Reversal		Sorcery	Exchange control of two target permanents that share a permanent type.
		Teferi, Time Raveler		Planeswalker	Each opponent can cast spells only any time they could cast a sorcery. +1: Until your next turn, you may cast sorcery spells as though they had flash. -3: Return up to one target artifact, creature, or enchantment to its owner's hand. Draw a card.
		Nicol Bolas, Dragon-God		Planeswalker	Nicol Bolas, Dragon-God has all loyalty abilities of all other planeswalkers on the battlefield. +1: You draw a card. Each opponent exiles a card from their hand or a permanent they control. -3: Destroy target creature or planeswalker. -8: Each opponent who doesn't control a legendary creature or planeswalker loses the game.
		Casualties of War		Sorcery	Choose one or more — • Destroy target artifact. • Destroy target creature. • Destroy target enchantment. • Destroy target land. • Destroy target planeswalker.

Off-Battlefield Removal

Color	Mana Cost	Card	Rarity	Type	Oracle Text
White		The Wanderer		Planeswalker	Prevent all noncombat damage that would be dealt to you and other permanents you control. -2: Exile target creature with power 4 or greater.
Blue		Narset's Reversal		Instant	Copy target instant or sorcery spell, then return it to its owner's hand. You may choose new targets for the copy.
		No Escape		Instant	Counter target creature or planeswalker spell. If that spell is countered this way, exile it instead of putting it into its owner's graveyard. Scry 1.
		Crush Dissent		Instant	Counter target spell unless its controller pays {2}. Amass 2. (Put two +1/+1 counters on an Army you control. If you don't control one, create a 0/0 black Zombie Army creature token first.)
Black		Toll of the Invasion		Sorcery	Target opponent reveals their hand. You choose a nonland card from it. That player discards that card. Amass 1. (Put a +1/+1 counter on an Army you control. If you don't control one, create a 0/0 black Zombie Army creature token first.)
		Davriel, Rogue Shadowmage		Planeswalker	At the beginning of each opponent's upkeep, if that player has one or fewer cards in hand, Davriel, Rogue Shadowmage deals 2 damage to them. -1: Target player discards a card.
		Davriel's Shadowfugue		Sorcery	Target player discards two cards and loses 2 life.
Green		Return to Nature		Instant	Choose one — • Destroy target artifact. • Destroy target enchantment. • Exile target card from a graveyard.
Multi-Color		Dovin's Veto		Instant	This spell can't be countered. Counter target noncreature spell.
		Nicol Bolas, Dragon-God		Planeswalker	Nicol Bolas, Dragon-God has all loyalty abilities of all other planeswalkers on the battlefield. +1: You draw a card. Each opponent exiles a card from their hand or a permanent they control. -3: Destroy target creature or planeswalker. -8: Each opponent who doesn't control a legendary creature or planeswalker loses the game.
Hybrid		Ashiock, Dream Render		Planeswalker	Spells and abilities your opponents control can't cause their controller to search their library. -1: Target player puts the top four cards of their library into their graveyard. Then exile each opponent's graveyard.