



Aether Revolt Removal List

by Sameer Merchant // Jan 11, 2017

Permanent Creature Removal

Color	Mana Cost	Card	Rarity	Type	Oracle Text
Colorless		Walking Ballista		Artifact Creature	Walking Ballista enters the battlefield with X +1/+1 counters on it. {4}: Put a +1/+1 counter on Walking Ballista. Remove a +1/+1 counter from Walking Ballista: It deals 1 damage to target creature or player.
		Universal Solvent		Artifact	{7}, {T}, Sacrifice Universal Solvent: Destroy target permanent.
White		Caught in the Brights		Enchantment	Enchant creature. Enchanted creature can't attack or block. When a Vehicle you control attacks, exile enchanted creature.
		Deadeye Harpooner		Creature	Revolt — When Deadeye Harpooner enters the battlefield, if a permanent you controlled left the battlefield this turn, destroy target tapped creature an opponent controls.
		Thopter Arrest		Enchantment	When Thopter Arrest enters the battlefield, exile target artifact or creature an opponent controls until Thopter Arrest leaves the battlefield.
		Deft Dismissal		Instant	Deft Dismissal deals 3 damage divided as you choose among one, two, or three target attacking or blocking creatures.
Blue		Ice Over		Enchantment	Enchant artifact or creature. Enchanted permanent doesn't untap during its controller's untap step.
Black		Battle at the Bridge		Sorcery	Improvise (Your artifacts can help cast this spell. Each artifact you tap after you're done activating mana abilities pays for {1}.) Target creature gets -X/-X until end of turn. You gain X life.
		Fatal Push		Instant	Destroy target creature if it has converted mana cost 2 or less. Revolt — Destroy that creature if it has converted mana cost 4 or less instead if a permanent you controlled left the battlefield this turn.
		Fourth Bridge Prowler		Creature	When Fourth Bridge Prowler enters the battlefield, you may have target creature get -1/-1 until end of turn.
		Cruel Finality		Instant	Target creature gets -2/-2 until end of turn. Scry 1. (Look at the top card of your library. You may put that card on the bottom of your library.)
		Vengeful Rebel		Creature	Revolt — When Vengeful Rebel enters the battlefield, if a permanent you controlled left the battlefield this turn, target creature an opponent controls gets -3/-3 until end of turn.
		Daring Demolition		Sorcery	Destroy target creature or Vehicle.
		Foundry Hornet		Creature	Flying. When Foundry Hornet enters the battlefield, if you control a creature with a +1/+1 counter on it, creatures your opponents control get -1/-1 until end of turn.
		Yahenni's Expertise		Sorcery	All creatures get -3/-3 until end of turn. You may cast a card with converted mana cost 3 or less from your hand without paying its mana cost.
		Perilous Predicament		Instant	Each opponent sacrifices an artifact creature and a nonartifact creature.
		Herald of Anguish		Creature	Improvise (Your artifacts can help cast this spell. Each artifact you tap after you're done activating mana abilities pays for {1}.) Flying. At the beginning of your end step, each opponent discards a card. {1}{B}, Sacrifice an artifact: Target creature gets -2/-2 until end of turn.
Red		Shock		Instant	Shock deals 2 damage to target creature or player.
		Hungry Flames		Instant	Hungry Flames deals 3 damage to target creature and 2 damage to target player.
		Indomitable Creativity		Sorcery	Destroy X target artifacts and/or creatures. For each permanent destroyed this way, its controller reveals cards from the top of his or her library until an artifact or creature card is revealed and exiles that card. Those players put the exiled cards onto the battlefield, then shuffle their libraries.
		Chandra's Revolution		Sorcery	Chandra's Revolution deals 4 damage to target creature. Tap target land. That land doesn't untap during its controller's next untap step.
		Quicksmith Rebel		Creature	When Quicksmith Rebel enters the battlefield, target artifact you control gains "{T}: This artifact deals 2 damage to target creature or player" for as long as you control Quicksmith Rebel.
Green		Prey Upon		Sorcery	Target creature you control fights target creature you don't control. (Each deals damage equal to its power to the other.)
		Peema Aether-Seer		Creature	When Peema Aether-Seer enters the battlefield, you get an amount of {e} (energy counters) equal to the greatest power among creatures you control. Pay {e}{e}{e}: Target creature blocks this turn if able.
		Monstrous Onslaught		Sorcery	Monstrous Onslaught deals X damage divided as you choose among any number of target creatures, where X is the greatest power among creatures you control as you cast Monstrous Onslaught.
Multi-Color		Tezzeret the Schemer		Planeswalker	+1: Create a colorless artifact token named Etherium Cell with "{T}, Sacrifice this artifact: Add one mana of any color to your mana pool." -2: Target creature gets +X/-X until end of turn, where X is the number of artifacts you control. -7: You get an emblem with "At the beginning of combat on your turn, target artifact you control becomes an artifact creature with base power and toughness 5/5."
		Dark Intimations		Sorcery	Each opponent sacrifices a creature or planeswalker, then discards a card. You return a creature or planeswalker card from your graveyard to your hand, then draw a card. When you cast a Bolas planeswalker spell, exile Dark Intimations from your graveyard. That planeswalker enters the battlefield with an additional loyalty counter on it.
		Ajani Unyielding		Planeswalker	+2: Reveal the top three cards of your library. Put all nonland permanent cards revealed this way into your hand and the rest on the bottom of your library in any order. -2: Exile target creature. Its controller gains life equal to its power. -9: Put five +1/+1 counters on each creature you control and five loyalty counters on each other planeswalker you control.

Temporary Creature Removal

Color	Mana Cost	Card	Rarity	Type	Oracle Text
Colorless	1	Pacification Array		Artifact	{2}, {T}: Tap target artifact or creature.
Blue		Take into Custody		Instant	Tap target creature. It doesn't untap during its controller's next untap step.
	3	Leave in the Dust		Instant	Return target nonland permanent to its owner's hand. Draw a card.
	3	Baral's Expertise		Sorcery	Return up to three target artifacts and/or creatures to their owners' hands. You may cast a card with converted mana cost 4 or less from your hand without paying its mana cost.
Red	1	Wrangle		Sorcery	Gain control of target creature with power 4 or less until end of turn. Untap that creature. It gains haste until end of turn.
	2	Destructive Tampering		Sorcery	Choose one — • Destroy target artifact. • Creatures without flying can't block this turn.
	1	Kari Zev's Expertise		Sorcery	Gain control of target creature or Vehicle until end of turn. Untap it. It gains haste until end of turn. You may cast a card with converted mana cost 2 or less from your hand without paying its mana cost.
Multi-Color	1	Renegade Wheelsmith		Artifact	Whenever Renegade Wheelsmith becomes tapped, target creature can't block this turn.
	2	Spire Patrol		Artifact	Flying. When Spire Patrol enters the battlefield, tap target creature an opponent controls. That creature doesn't untap during its controller's next untap step.

Non-Creature Removal

Color	Mana Cost	Card	Rarity	Type	Oracle Text
Colorless	1	Pacification Array		Artifact	{2}, {T}: Tap target artifact or creature.
	1	Universal Solvent		Artifact	{7}, {T}, Sacrifice Universal Solvent: Destroy target permanent.
White	2	Decommission		Instant	Destroy target artifact or enchantment. Revolt — If a permanent you controlled left the battlefield this turn, you gain 3 life.
	2	Thopter Arrest		Enchantment	When Thopter Arrest enters the battlefield, exile target artifact or creature an opponent controls until Thopter Arrest leaves the battlefield.
	3	Consulate Crackdown		Enchantment	When Consulate Crackdown enters the battlefield, exile all artifacts your opponents control until Consulate Crackdown leaves the battlefield.
Blue	1	Ice Over		Enchantment	Enchant artifact or creature. Enchanted permanent doesn't untap during its controller's untap step.
	3	Leave in the Dust		Instant	Return target nonland permanent to its owner's hand. Draw a card.
	3	Baral's Expertise		Sorcery	Return up to three target artifacts and/or creatures to their owners' hands. You may cast a card with converted mana cost 4 or less from your hand without paying its mana cost.
	4	Dispersal Technician		Creature	When Dispersal Technician enters the battlefield, you may return target artifact to its owner's hand.
Black	2	Daring Demolition		Sorcery	Destroy target creature or Vehicle.
Red	X	Release the Gremlins		Sorcery	Destroy X target artifacts. Create X 2/2 red Gremlin creature tokens.
	2	Destructive Tampering		Sorcery	Choose one — • Destroy target artifact. • Creatures without flying can't block this turn.
	X	Indomitable Creativity		Sorcery	Destroy X target artifacts and/or creatures. For each permanent destroyed this way, its controller reveals cards from the top of his or her library until an artifact or creature card is revealed and exiles that card. Those players put the exiled cards onto the battlefield, then shuffle their libraries.
	1	Kari Zev's Expertise		Sorcery	Gain control of target creature or Vehicle until end of turn. Untap it. It gains haste until end of turn. You may cast a card with converted mana cost 2 or less from your hand without paying its mana cost.
Green	1	Natural Obsolescence		Instant	Put target artifact on the bottom of its owner's library.
Multi-Color	2	Dark Intimations		Sorcery	Each opponent sacrifices a creature or planeswalker, then discards a card. You return a creature or planeswalker card from your graveyard to your hand, then draw a card. When you cast a Bolas planeswalker spell, exile Dark Intimations from your graveyard. That planeswalker enters the battlefield with an additional loyalty counter on it.

Off Battlefield Removal

Color	Mana Cost	Card	Rarity	Type	Oracle Text
Colorless	1	Hope of Ghirapur		Artifact Creature	Flying. Sacrifice Hope of Ghirapur: Until your next turn, target player who was dealt combat damage by Hope of Ghirapur this turn can't cast noncreature spells.
	2	Implement of Malice		Artifact	{B}, Sacrifice Implement of Malice: Target player discards a card. Activate this ability only any time you could cast a sorcery. When Implement of Malice is put into a graveyard from the battlefield, draw a card.
Blue	1	Negate		Instant	Counter target noncreature spell.
	1	Disallow		Instant	Counter target spell, activated ability, or triggered ability. (Mana abilities can't be targeted.)
	2	Metallic Rebuke		Instant	Improvise (Your artifacts can help cast this spell. Each artifact you tap after you're done activating mana abilities pays for {1}.) Counter target spell unless its controller pays {3}.
Black	5	Herald of Anguish		Creature	Improvise (Your artifacts can help cast this spell. Each artifact you tap after you're done activating mana abilities pays for {1}.) Flying. At the beginning of your end step, each opponent discards a card. {1}{B}, Sacrifice an artifact: Target creature gets -2/-2 until end of turn.
Multi-Color	2	Dark Intimations		Sorcery	Each opponent sacrifices a creature or planeswalker, then discards a card. You return a creature or planeswalker card from your graveyard to your hand, then draw a card. When you cast a Bolas planeswalker spell, exile Dark Intimations from your graveyard. That planeswalker enters the battlefield with an additional loyalty counter on it.